

NDN Real Time Conferencing Library

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Introduction

Design Goals

- Real-time audio/video/text chat library which allows many-to-many conferencing over the NDN network and requires no direct communication between peers
- Starting point for NDN traffic congestion control algorithm research
- Test NDN-CPP library and NFD
- Traffic generator for the testbed

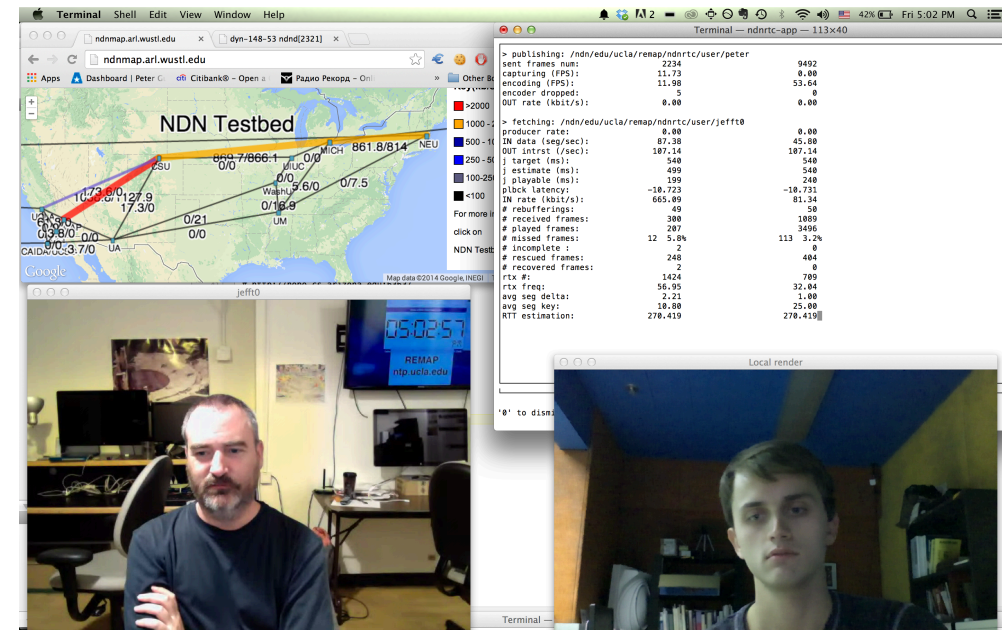


Figure 1. NDN-RTC 1-to-1 conference b/w users in REMAP and NEU

Publishing

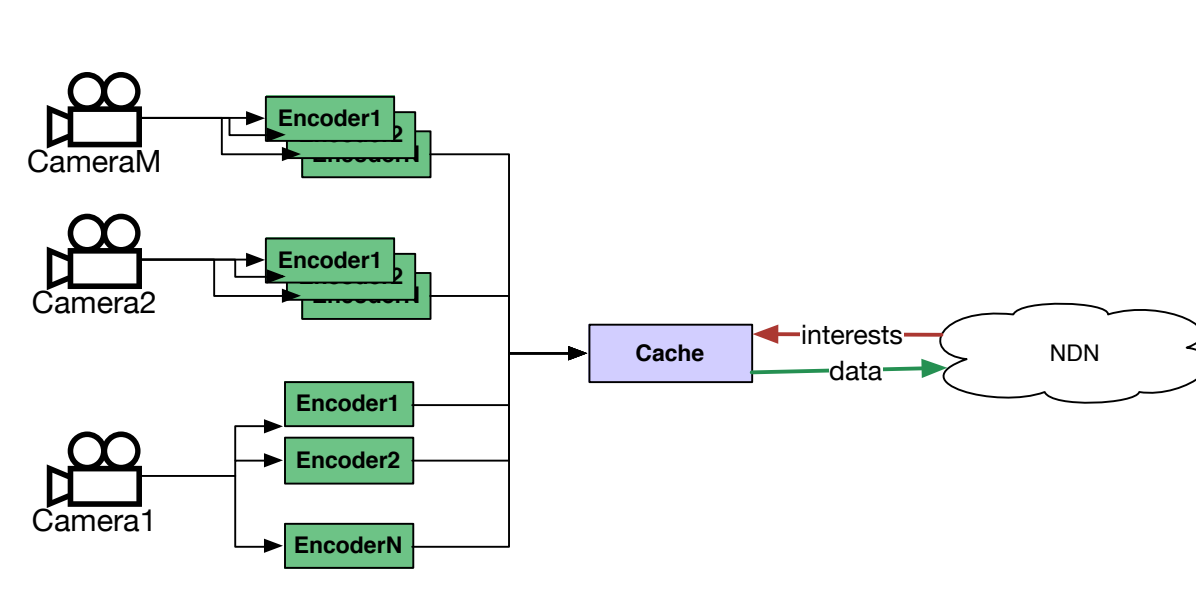


Figure 2. NDN-RTC Producer

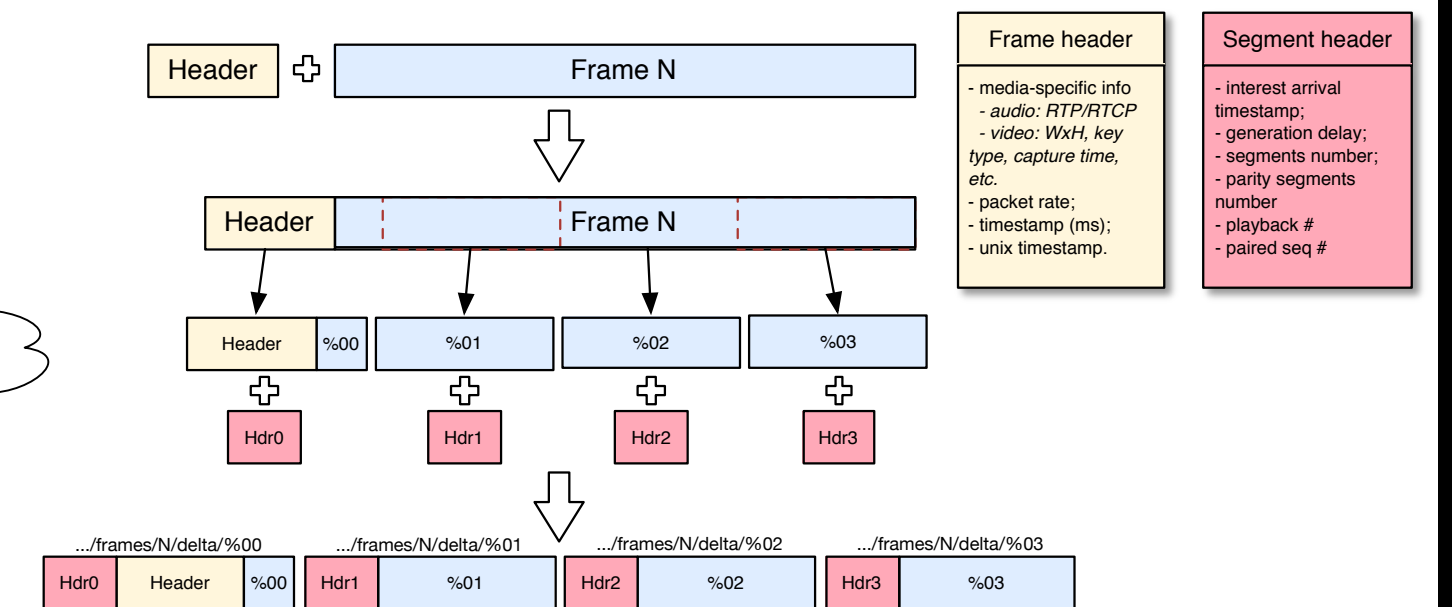


Figure 3. Frame segmentation; header structures

Namespace Design

- **Root:** User prefix (username)
- **Media streams**
- **Encoding threads:** Individual encoding parameters
- **Frame type:** Key and Delta frames
- **Packet:** Individual media packets
- **Data type:** Data and Parity segments
- **Segments:** Actual NDN-data objects

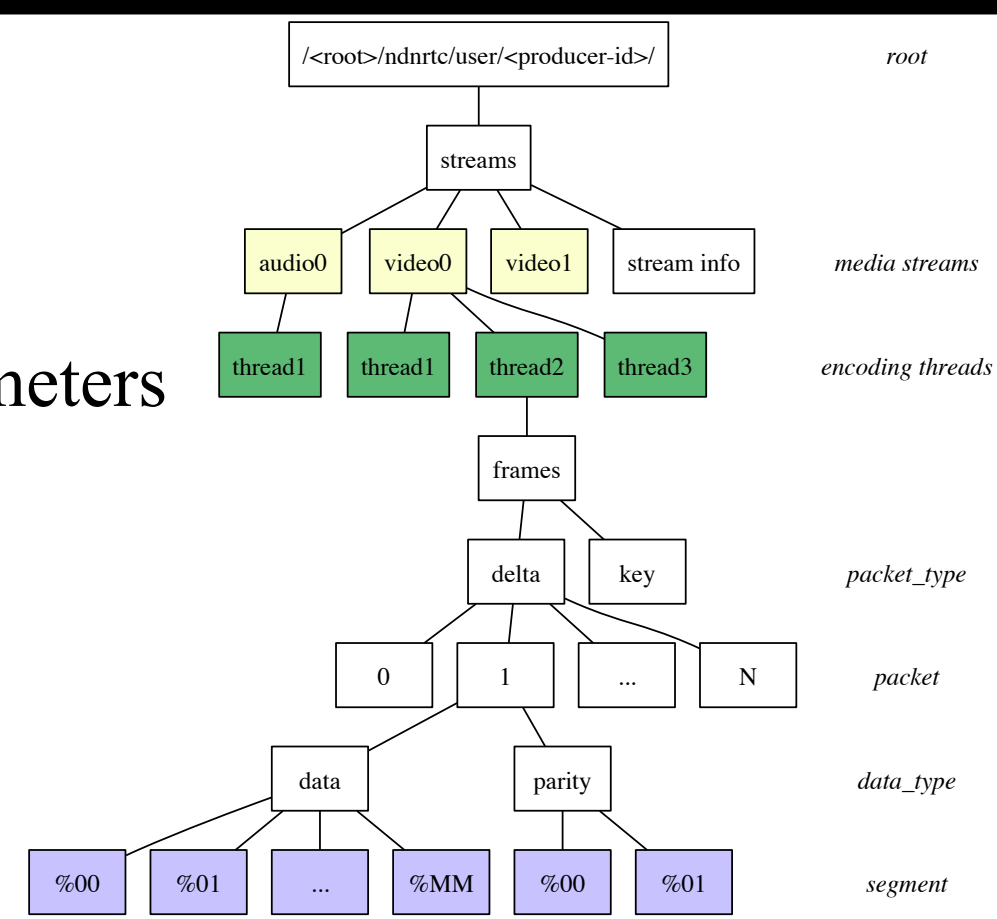


Figure 4. NDN-RTC namespace

Frame fetching

- **Generation delay d_n^{gen}** – time interval between receiving an interest and satisfying it with data (*producer-side*)
- **Assembling time d_n^{asm}** – time needed to fetch all frame segments (*consumer side*)
- **RTT_n** – round trip time for the interest (*consumer side*)

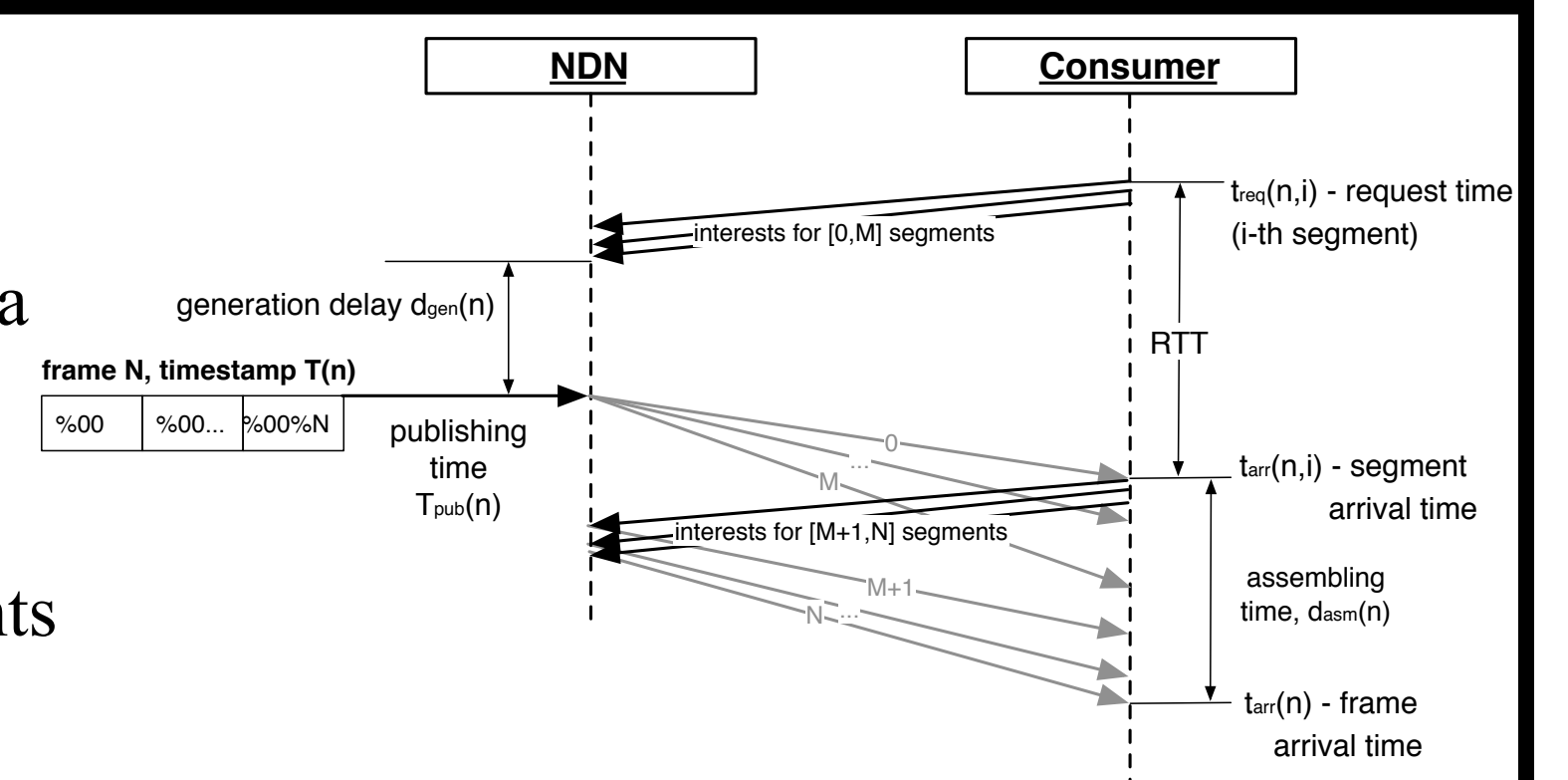


Figure 5. Frame fetching

Buffering

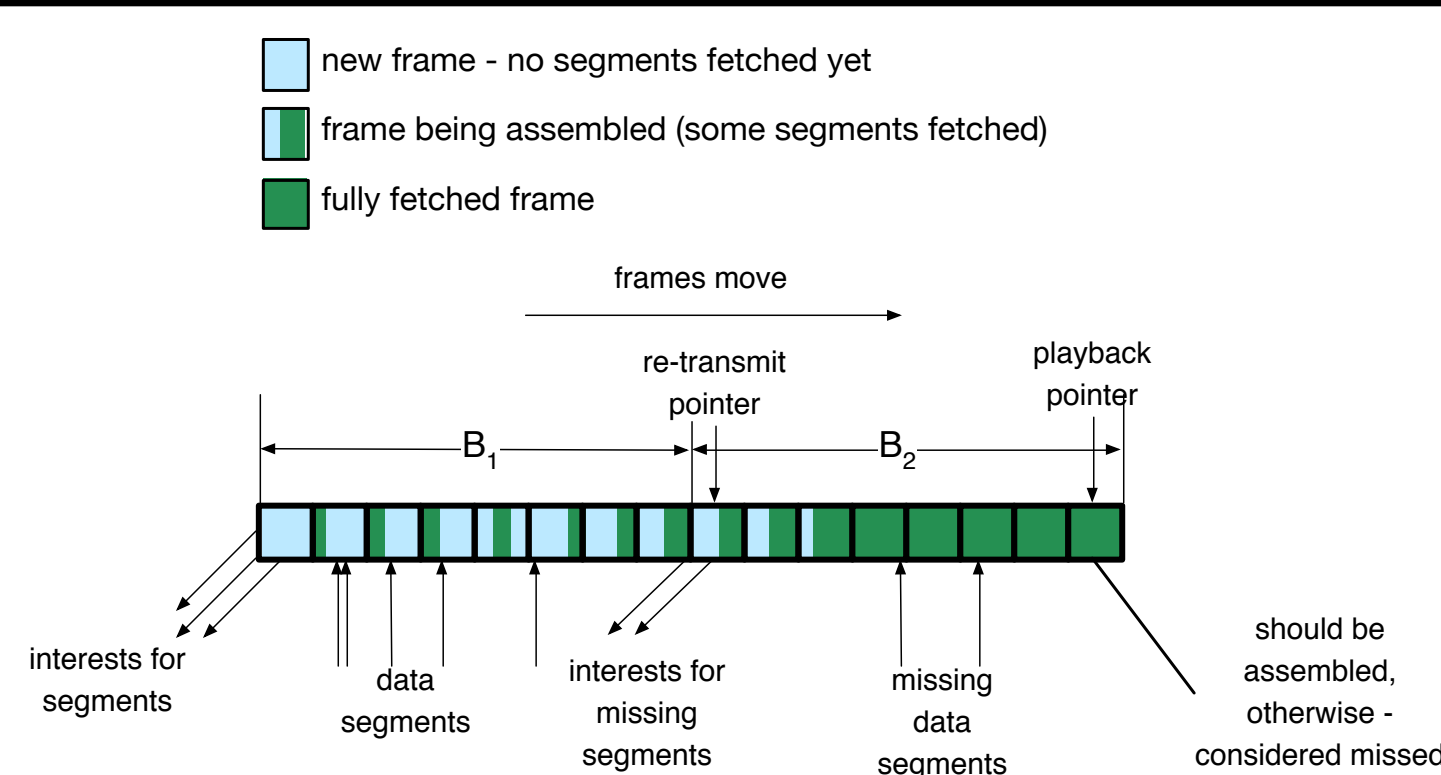


Figure 6. Buffering process

Start-up

- **Cache exhausting:**
 - Latest data can't arrive faster producing rate
 - Cached data arrives at the rate it was requested
- **Chase mode:**
 - Issue interest for the RIGHTMOST segment
 - Pipeline interests for first segments of the following frames with higher than producer rate
 - Monitor segments arrival interval
- **Future improvement:** use audio stream for chasing video

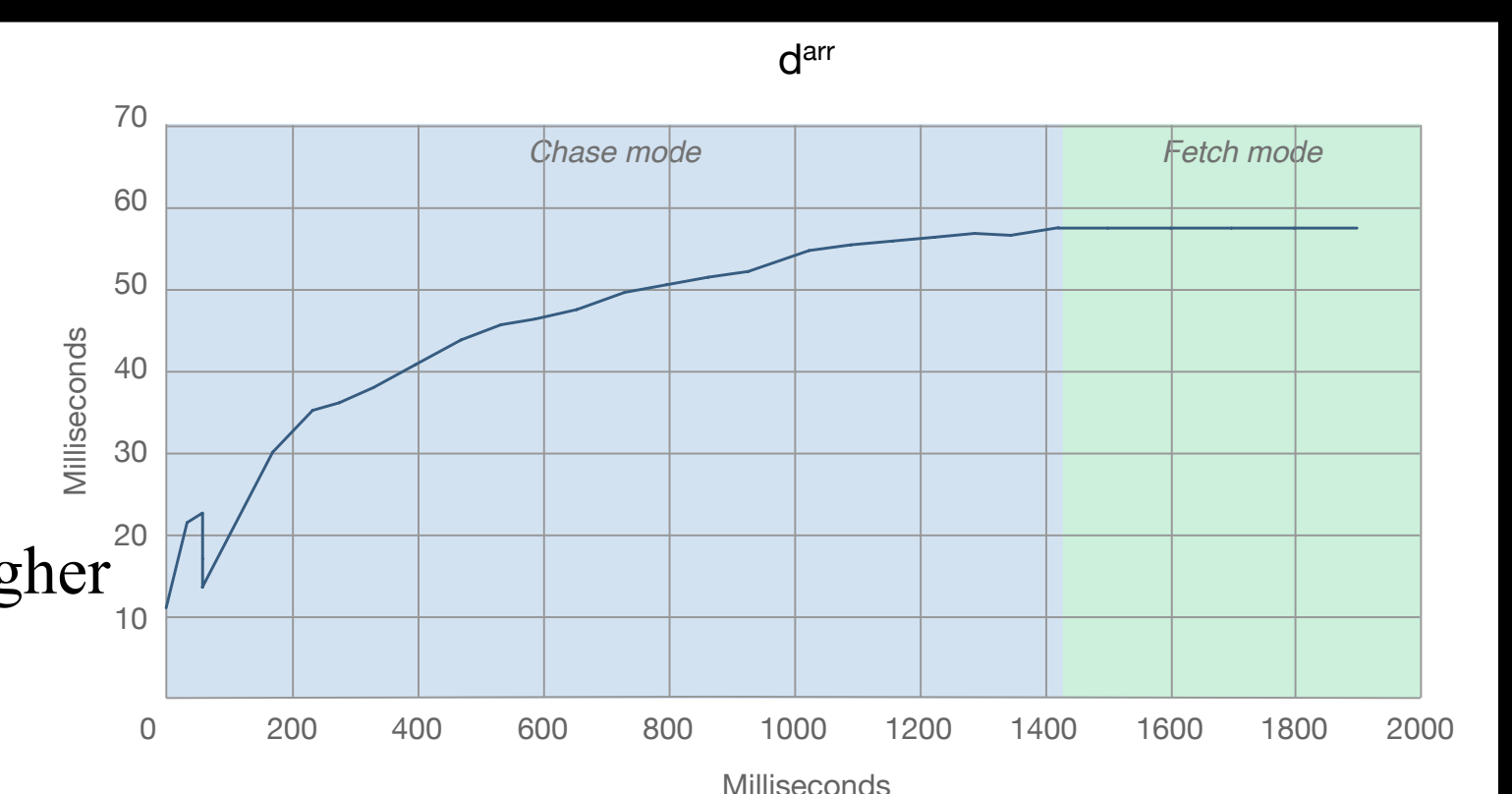


Figure 7. Data inter-arrival delay

NDNComm 2014 Demo

- **Producer 1:** Live NDNComm HD streaming (1080p 30fps, 1.5Mbps)
 - connected to **REMAP NFD**
 - NDN-RTC prefix: `/ndn/edu/ucla/remap`, NDN-RTC username: `ndncomm`
- **Producer 2:** REMAP office webcam producer (SD, 30fps, 500Kbps)
 - connected to **CAIDA NFD**
 - NDN-RTC prefix: `/ndn/org/caida`, NDN-RTC username: `remap1`
- **Demo 1:**
 - **Consumer for 3 streams:** NDNComm, REMAP and Demo-2
 - **Producer:** webcam producer (SD, 25fps, 500Kbps)
 - connected to **UA NFD (Ariona)**
 - NDN-RTC prefix: `/ndn/edu/arizona`, NDN-RTC username: `demo1`
- **Demo 2:**
 - **Consumer for 3 streams:** NDNComm, REMAP and Demo-1
 - **Producer:** webcam producer (SD, 25fps, 500Kbps)
 - connected to **UA NFD (Ariona)**
 - NDN-RTC prefix: `/ndn/edu/arizona`, NDN-RTC username: `demo2`
- **Simulated link break b/w Arizona and CAIDA every minute**

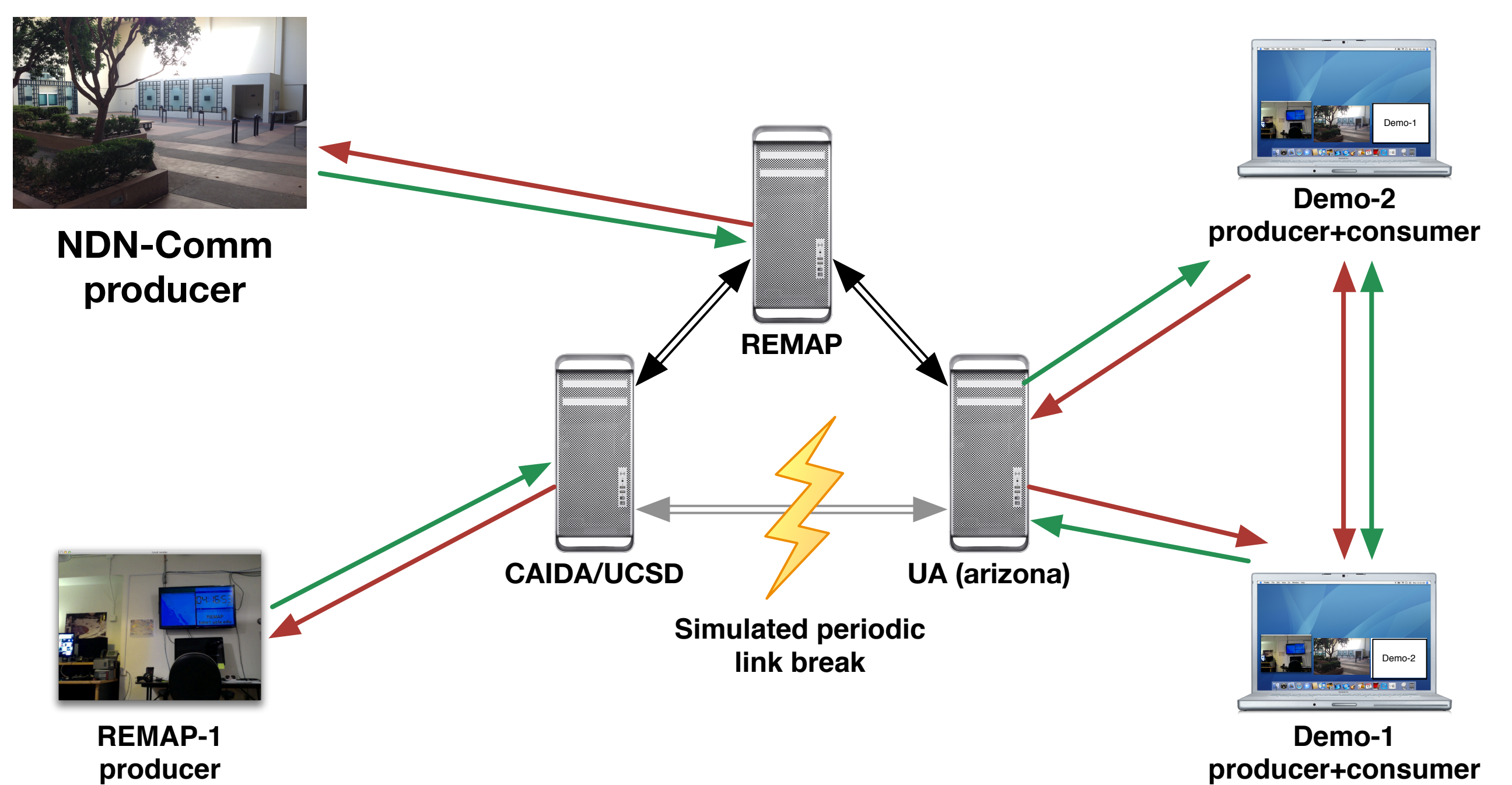


Figure 8. NDNComm demo scenario

Future Work

- **Real-time Adaptive Rate Control**
 - In collaboration with Panasonic R&D department (Muramoto-san, Yoneda-san)
 - Keep low-latency transmission & best throughput
 - Maintain RTT fairness (self-fairness)
 - Consumer-driven
 - NW bandwidth estimation based on RTT and timeouts
 - Control interest rate according to bandwidth estimation
- **Conference discovery**
- **Browser integration**
 - NDN-RTC Firefox NPAPI plug-in
- **Security:**
 - Web of Trust model
 - Media encryption
- **Desktop conferencing tool**