

# NDN-RTC and Experimental Library Functionality

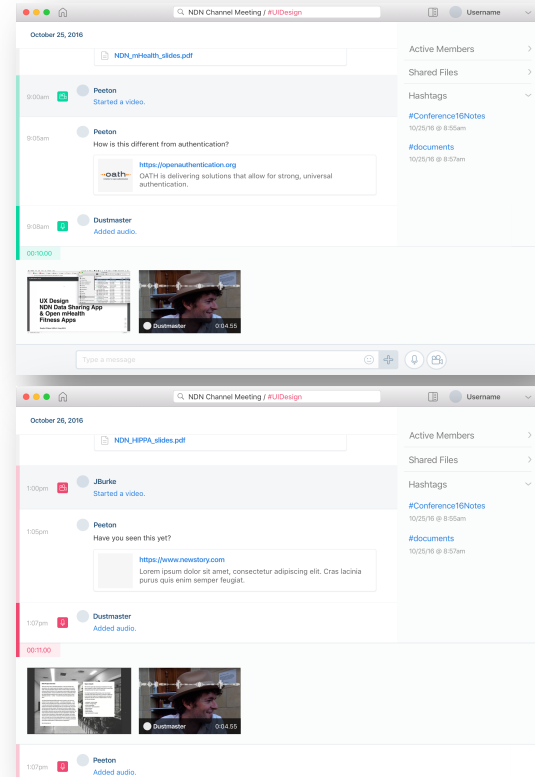
Peter Gusev

NDNComm, March 2017

# Flume

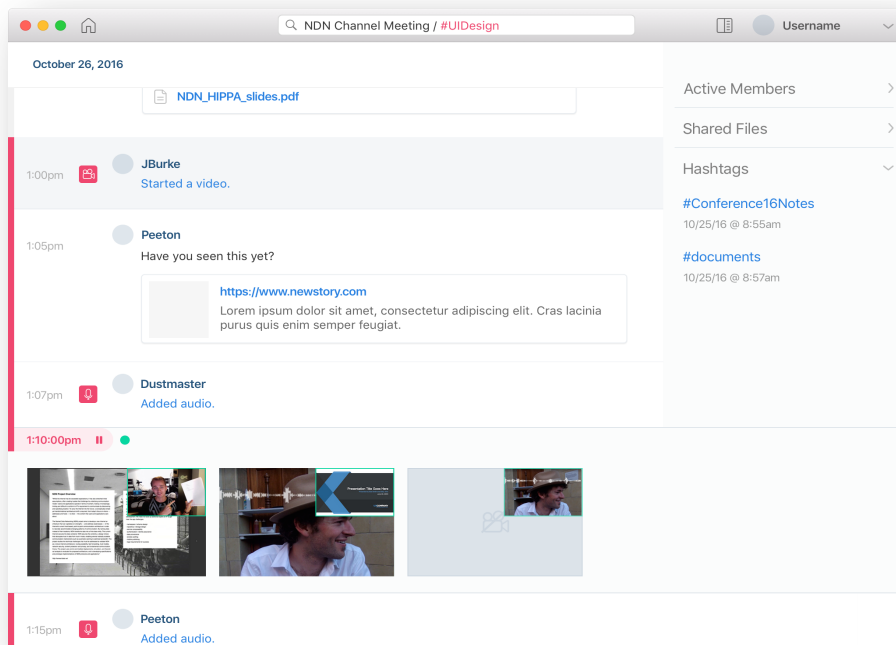
## Slack channels + Skype with DVR

- Conversational group channels
- Publish audio/video within the text chat context
- Seamless DVR-like playback and access to historical data




# Another app?

- Continuation of NDN-RTC/*ndncon* work
- Useful tool
- Focusing on:
  - peer-to-peer scenarios
  - mundane resilience
  - data mules
  - mobile producers



# Application identity setup


Flume Identity setup



Welcome to Flume!

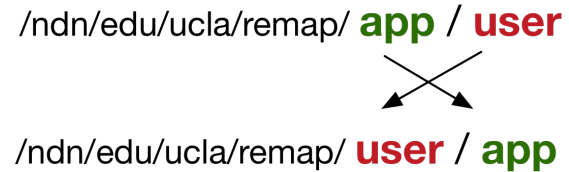
Your Flume identity needs to be set up.

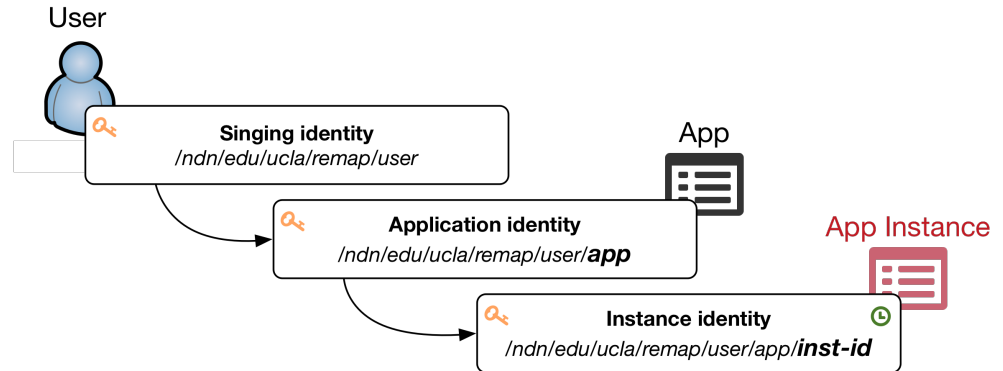
Please, choose signing identity from the list of available identities below.  
Chosen identity will be used to uniquely identify you among Flume users.



# Incorporating schematized trust

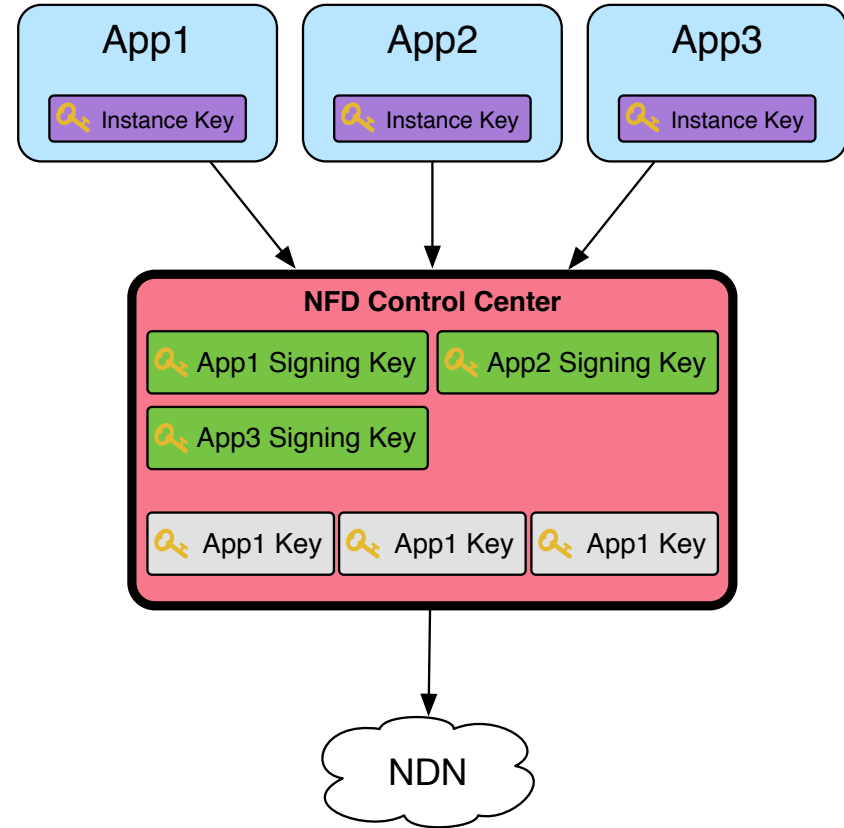
- Namespace update
- Hierarchical verification
- Using short-lived (1h) keys for actual data

`/ndn/edu/ucla/remap/ app / user`  
  
`/ndn/edu/ucla/remap/ user / app`



# NDN applications ecosystem

- NFD Control Center
  - required platform for NDN applications
  - stores and serves application certificates
  - provides API for applications:
    - to request signing identity
    - to store application identity
    - connectivity check



# Local connectivity

- Goal: *enable NDN apps to operate locally, without requiring testbed connection*
- Establishing local peer-to-peer connectivity in common adhoc scenarios: Local WiFi, LAN
- Two modules:
  - **Discover:** discovering nearby peers (WiFi direct, Bonjour, Bluetooth,...)
  - **Routes management:** establish NDN routes between discovered peers

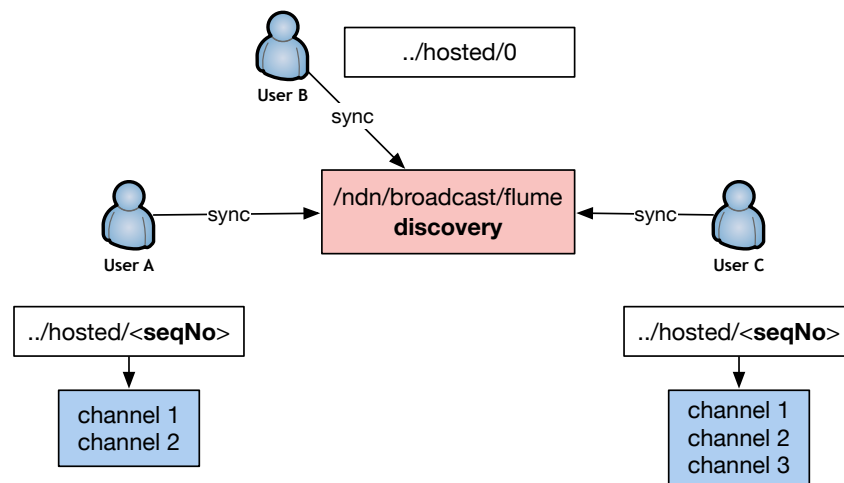
# Experimental Library Functionality

- Shim between NDN-CPP and application (Flume)
- Experimental concepts and ideas, potentially can be generalized for common use in NDN-CPP or NDN-CNL



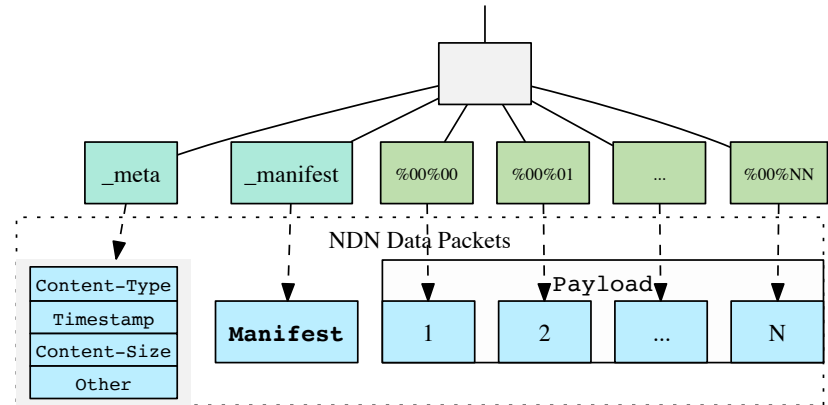
# Channel discovery

- Global “discovery” sync object
- User publishes list of channel IDs
- Channel ID list numbered sequentially (ChronoChat message)



# Generalized object fetching

- **\_meta** describes the object:
  - MIME content type
  - timestamp
  - content size
  - other
- **payload** is segmented
- **\_manifest** for verification



# Abstracting Interest/Data exchange

- Asynchronous callback-based API
- **Sync** object into a namespace:
  - **publish**, if namespace is local
  - **fetch**, if namespace is remote
- Namespace scoping
- Namespace subtrees

```
LocalNamespace n(appPrefix, face, keyChain);
Namespace profile = n.scope("profile");
NamespaceObject o("data");

o.setPayload("{ username: Peter; bio: 'UCLA REMAP'; }");
profile.sync(o,
    [](NamespaceObject& o){
        // published "<appPrefix>/profile/data"
    },
    [](NamespaceObject& o, std::string errMsg){
        // handle error
    });
```

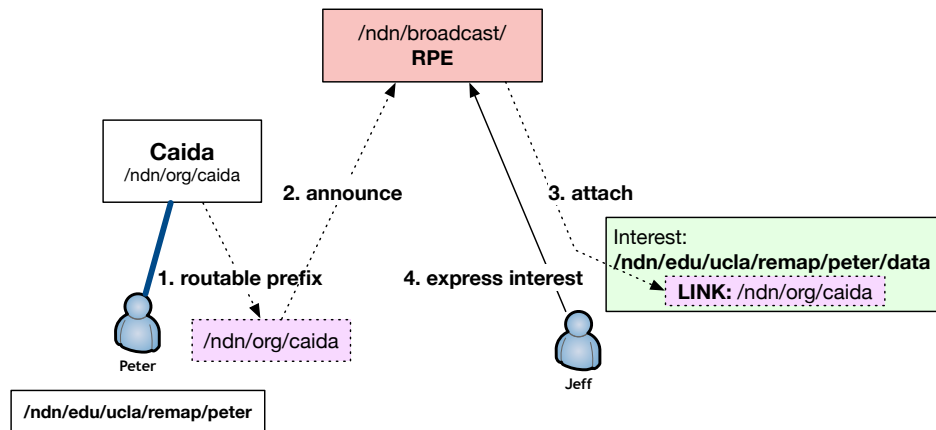
...

```
RemoteNamespace n(appPrefix, face, keyChain);
Namespace profile = n.scope("profile");
NamespaceObject o("data");

profile.sync(o,
    [](NamespaceObject& o){
        // fetched "<appPrefix>/profile/data"
    },
    [](NamespaceObject& o, std::string errMsg){
        // handle error
    });
```

# Routable prefix exchange

- Using ChronoSync for prefix exchange
- Happens in background
- Discovered prefixes attached as LINK objects to Interests

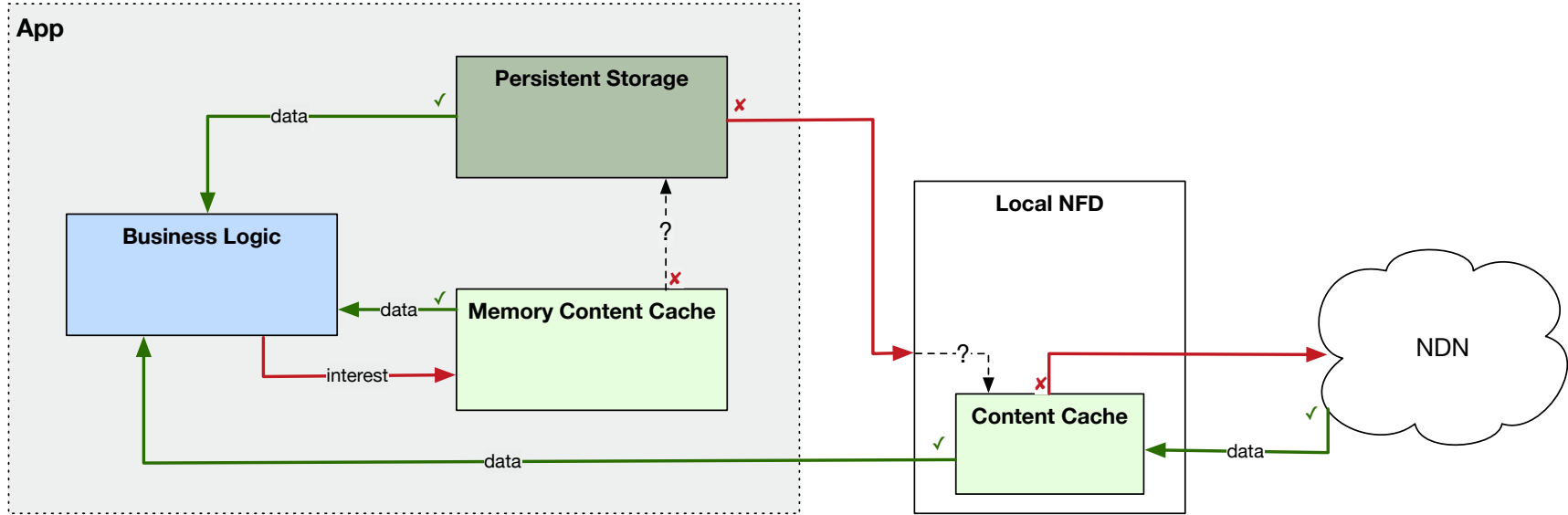


# Storage

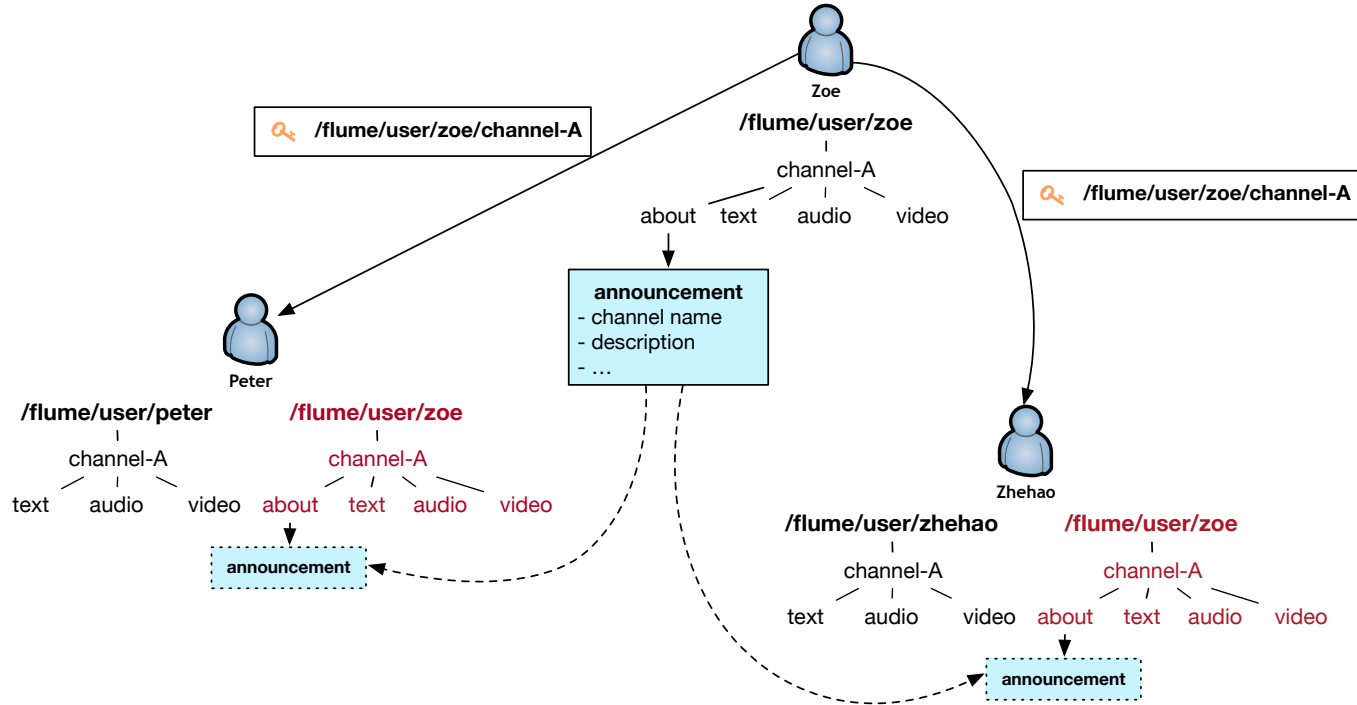
- Persistence across multiple app launches
- Storage rotation scheme
- Handles high frequency interests (real-time requirement)
- Store other peer's data



# Storage. Requesting data

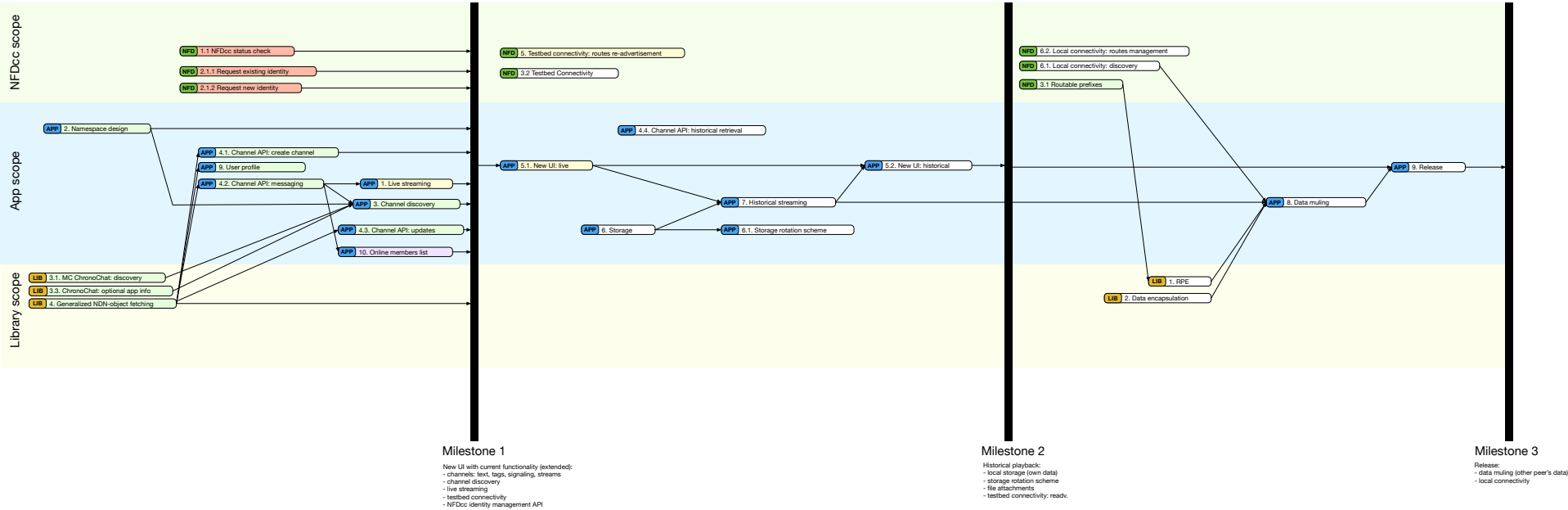


# Data mules





# Roadmap



# TBD

- **NFD scope**
  - Identity management API – *To Be Implemented*
  - Testbed connectivity status – *To Be Implemented*
  - Certificate bundle/NFD RIB direct cert fetch – *To Be Implemented*
  - Routes re-advertisement – *Feedback (#3818)*
  - Local connectivity – *To Be Implemented*
- **Library scope**
  - Routable prefix exchange – *To Be Implemented*
  - Persistent storage – *To Be Implemented*
- **App scope (*To Be Implemented*)**
  - Storage
  - Channel API: historical playback
  - Data mules (multi-producer)
  - UI

**THANK YOU**