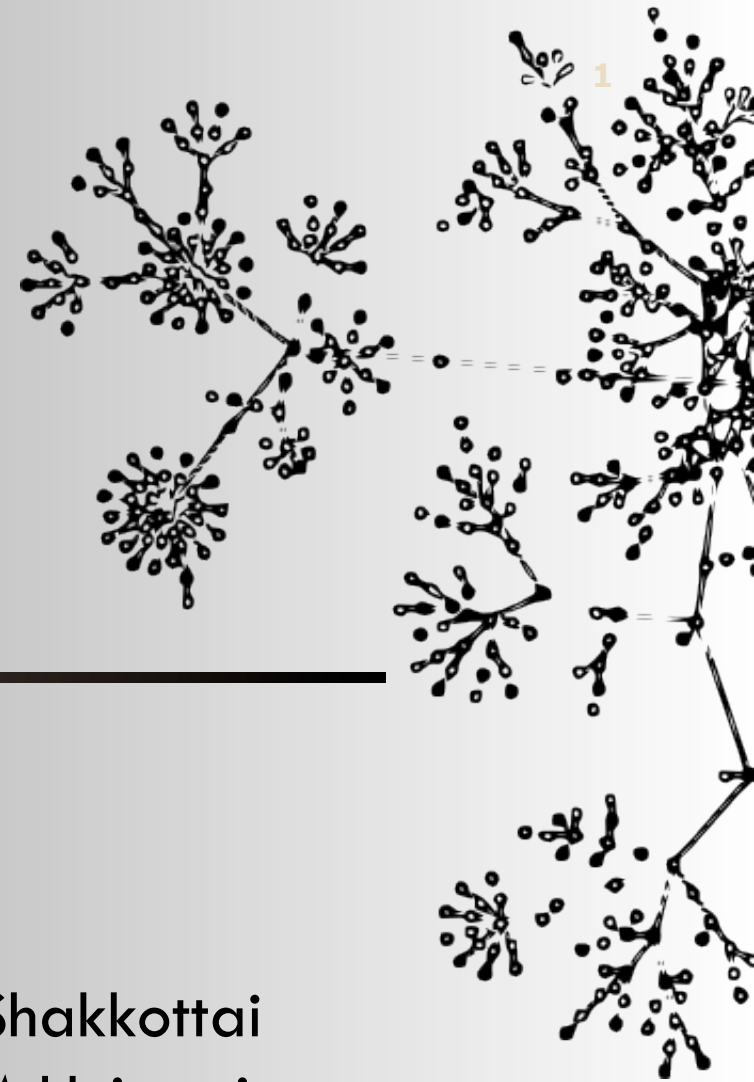
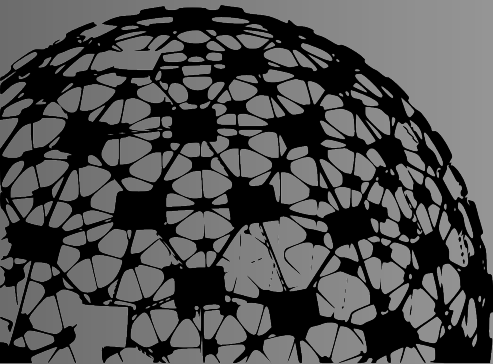
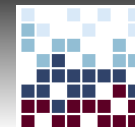


Dynamic Markets for Wireless Congestion Pricing



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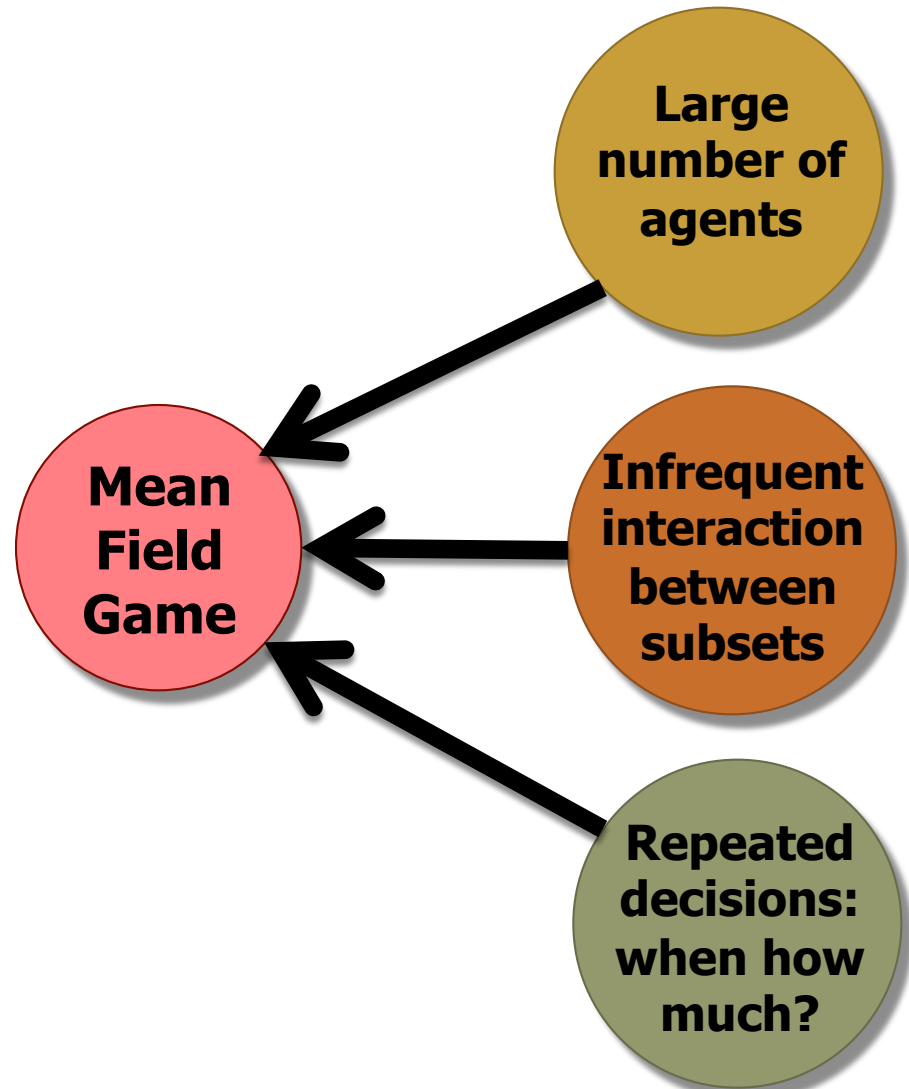
COMPUTER
ENGINEERING &
SYSTEMS GROUP



- Congestion Pricing
 - Road Networks
 - Public Transportation
 - Smart Grid
 - Cellular Data?



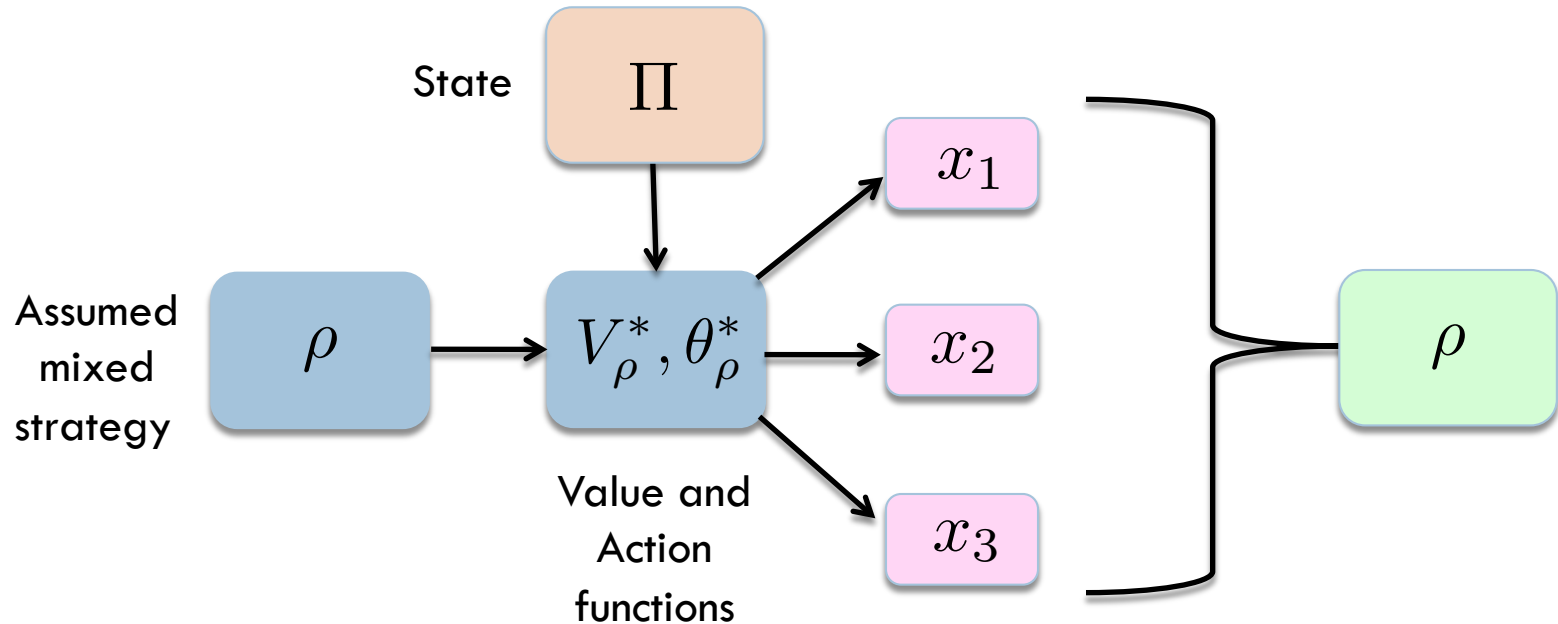
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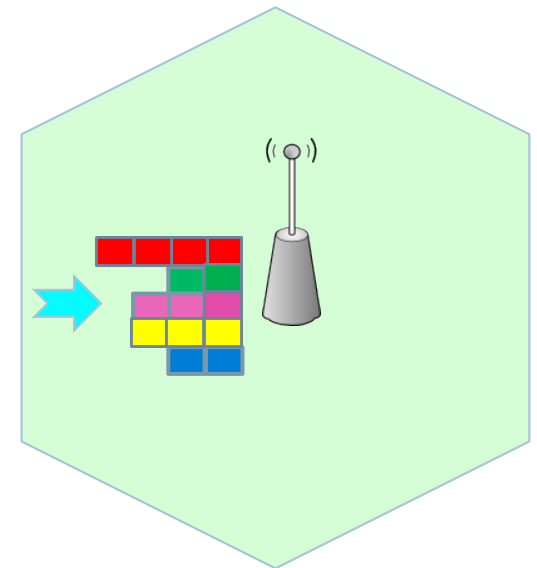
- Time Dependent Pricing System:
 - ▣ S. Ha, S. Sen, C. Joe-Wong, Y. Im, and M. Chiang, "TUBE: Time Dependent Pricing for Mobile Data", ACM SIGCOMM 2012.

- Theory of Mean Field Games:
 - ▣ K. Iyer, R. Johari and M. Sundararajan: "Mean field equilibria of dynamic auctions with learning", ACM Conference on Electronic Commerce 2011.

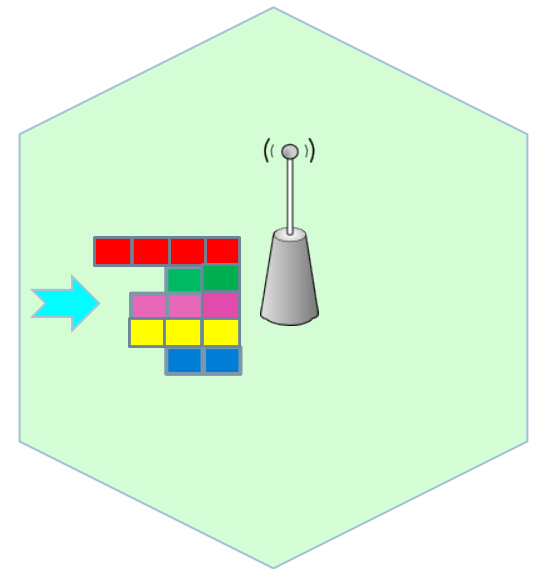
- Steady state action distribution of single agent = Empirical distribution of infinite agents over one step.



- A now-standard approach to scheduling in queueing systems is the Max-weight idea (Tassiulas & Ephremides '92).
- In our context, (weighted) Longest Queue First would yield short queue lengths.
- How do you get queue length and cost functions?
- Will users reveal their true values?
Conduct an auction?



- Users of cellular data networks use apps that have differing service requirements: delay sensitivities → **holding cost for queue.**
- Users terminate apps and start new ones periodically → **geometric lifetime and regeneration.**
- The base station must schedule uplink/downlink in a “fair” manner → **auction with M agents.**
- Users move around between different cells → **independence among queues.**



- MFE exists.
- Bid is strictly monotone increasing if holding cost is strictly convex.
- Essentially gives rise to max-weight (**longest queue first regime**).
- **Max-weight is not just throughput optimal, it is also incentive compatible!**
- Extendable to multiple classes of cost functions.
- M. Manjrekar, V. Ramaswamy and S. Shakkottai, “A Mean Field Game Approach to Scheduling in Cellular Systems” in IEEE INFOCOM '14

- Use a token-based scheme to conduct auctions →
 - 3 Giga-tokens instead of 3 GB limits?
- Bid-distribution updated periodically
 - Low demand → Low bid.
- LTE frame uplink control requires stations to indicate if they wish to transmit.
- Supports declaration of buffer size as well.
- Smart phone laboratory, partially supported by Google Inc.
- Open WRT based scheduling in 802.11 APs.

