

Framing for Session 1:  
Understanding Properties of Internet Access:  
Deployment, Adoption, Performance, Pricing

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NSF WOMBIR Workshop 2  
15 April 2021

# Access 101

Last “mile” between user device and Internet

Rich and varied technologies, often spectrum constrained

Fixed broadband - access via fixed-location technology (fiber, cable, Ethernet)

Mobile broadband - access via a mobile-location technology (cellular, satellite)

“Broadband” - contested and evolving

minimum or median? advertised or measured? fixed != mobile?

FCC: 25/3 Mbps fixed; 5/1 Mbps (minimum) or 10/3 (median) mobile

Deployment = provider has *made access available*

Adopted = consumers have *purchased from deployed options* (affordability)

# Who collects access data?

Users - to monitor their own performance, to hold providers accountable, to contribute to crowd-sourced data collection efforts

Providers - to understand their networks, for FCC compliance (Form 477)

Government/FCC - to monitor progress on requirement to “encourage the deployment on a reasonable and timely basis of advanced telecommunications capability to all Americans” (1996 Telecommunications Act); FCC aggregates provider data and independently collects volunteer panel user data

Location services companies - to improve their service

Researchers - typically in targeted areas as hyper-local ground truth

# What is collected?

Basic: Upload/download speed at a location (NB: privacy concerns)

Basic+: latency to a nearest server or collection of servers, jitter

Application performance: Web page transfer time, video QoE metrics to a nearest server or collection (avg rate, rate changes, rebuffering)

Utilities: Pricing, affordability, reliability

For mobile: signal strength, provider, radio type, location (NB: privacy concerns)

## Next set of slides

What do we know from *provider data* (via reports to the FCC)?

What do we know from *crowdsourced (user) data*?

Ookla

OpenCellID

FCC Measuring Broadband America

(Not included: M-lab or any proprietary sources)

Myths and Resources

# What do we know from provider data (via FCC)

In US, FCC requires providers to report on *deployment data* (availability) at the census block level and *subscriber data* (adoption) at the census tract level

Measurement methodology issues (including serious accuracy concerns)

Available via the Broadband Deployment Report

Most recent (#14) in January 2021 (See Resources)

Look at two examples from BDR 2021 but please take with a grain of salt

Note: US focus here

**Example: Deployment data**

**Fig. 1**

**(Tribal omitted on 4G LTE)**

**Deployment (Millions) of Fixed Terrestrial 25/3 Mbps Services**

	2015		2016		2017		2018		2019	
	Pop.	%	Pop.	%	Pop.	%	Pop.	%	Pop.	%
<b>United States</b>	287.853	89.9%	296.320	91.9%	304.473	93.5%	309.000	94.4%	313.749	95.6%
<b>Rural Areas</b>	38.271	61.5%	42.628	67.7%	46.982	73.7%	50.146	77.7%	53.834	82.7%
<b>Urban Areas</b>	249.582	96.7%	253.692	97.7%	257.491	98.3%	258.854	98.5%	259.915	98.8%
<b>Tribal Lands</b>	2.290	57.8%	2.520	63.1%	2.734	68.1%	2.922	72.3%	3.203	79.1%
<b>Pop. Evaluated</b>	320.289	100.0%	322.518	100.0%	325.716	100.0%	327.167	100.0%	328.210	100.0%

**Fig. 2b**

**Deployment (Millions) of Mobile 4G LTE with a Median Speed of 10/3 Mbps<sup>147</sup>**

Area	2015		2016		2017		2018		2019	
	Pop.	%	Pop.	%	Pop.	%	Pop.	%	Pop.	%
<b>United States</b>	247.649	82.2%	265.270	86.4%	275.091	86.8%	298.401	93.8%	310.923	97.4%
<b>Rural Areas</b>	33.260	68.4%	35.112	68.1%	36.585	64.3%	45.904	79.7%	53.156	90.8%
<b>Urban Areas</b>	214.389	84.8%	230.158	90.1%	238.506	91.8%	252.497	96.9%	257.767	98.8%
<b>Pop. Evaluated</b>	301.457	92.6%	307.067	95.2%	316.793	97.3%	318.269	97.3%	319.341	97.3%

## Example: *Adoption* data for fixed terrestrial

25/3 Mbps					
<b>United States</b>	48.1%	53.5%	60.2%	65.1%	69.4%
<b>Non-Urban Core Areas</b>	43.2%	48.9%	55.1%	59.9%	64.5%
<b>Urban Core Areas</b>	51.5%	56.9%	64.0%	69.2%	73.3%
<b>Tribal Lands</b>	31.7%	33.4%	37.9%	44.0%	46.5%
<b>Non-Urban Core Areas</b>	28.5%	30.3%	34.5%	38.7%	40.6%
<b>Urban Core Areas</b>	37.1%	39.4%	45.1%	56.1%	61.8%



# What do we know from crowd-sourced (user) data?

Active: packets sent specifically to measure performance

Passive: performance inferred from existing traffic

Background: tests run without user initiation, either periodic or triggered by other activity

User-initiated: user decides to run test

Public: measurement data publicly available

Public aggregate: measurement data made available in aggregates

Private controlled: measurement data made available selectively via data use agreements

# Example: Public Speedtest data by Ookla

Active testing, user-initiated, iOS and Android

Fixed and mobile (cellular) broadband

Data shared: Download speed, upload speed, latency, #measurements, #unique devices

Averaged in  $z=16$  tiles ( $600 \text{ m}^2$ ); 3 month time window

Filtered for measurements containing GPS-quality location accuracy

Data available publicly on AWS (see Resources)

# Ookla Global Index

## Highlights from the Speedtest Global Index

### Speedtest® Global Index

August 2020 Data

Ranking mobile and fixed broadband speeds from around the world on a monthly basis.

#### Mobile Global Average

Download Mbps

34.82

Upload Mbps

10.99

1. South Korea	113.01
2. China	111.26
3. United Arab Emirates	111.13
4. Qatar	88.07
5. Saudi Arabia	77.55
6. Netherlands	75.40
7. Norway	74.34
8. Canada	69.46
9. Australia	68.23
10. Bulgaria	67.79

#### Fixed Global Average

Download Mbps

84.33

Upload Mbps

44.10

1. Singapore	218.07
2. Hong Kong (SAR)	205.69
3. Romania	175.39
4. Thailand	173.41
5. Switzerland	170.67
6. Liechtenstein	164.47
7. Monaco	164.31
8. South Korea	159.98
9. France	158.44
10. Hungary	156.66

## Example: Cell Tower Locations by OpenCellID

Active testing, user initiated, Android and Windows Mobile, multiple apps

Data collected: Radio type, cell ID, location; Optionally: signal strength, date and time, speed, direction, GPS quality

Location measurements for given radio/cellID averaged

Data shared by country and radio type from OpenCellID (see Resources)

Data shared via API access key as cell location lookup, cell IDs in an area, #cells in an area

# OpenCellID interactive map

Q High Gate Trail, Decatur, Georgia, 3 X

## Search Cell Towers

MCC

MNC

LAC

Cell ID

Search

Reds denote fewer cells,  
whites are denser areas.



G: GSM

C: CDMA

U: UMTS

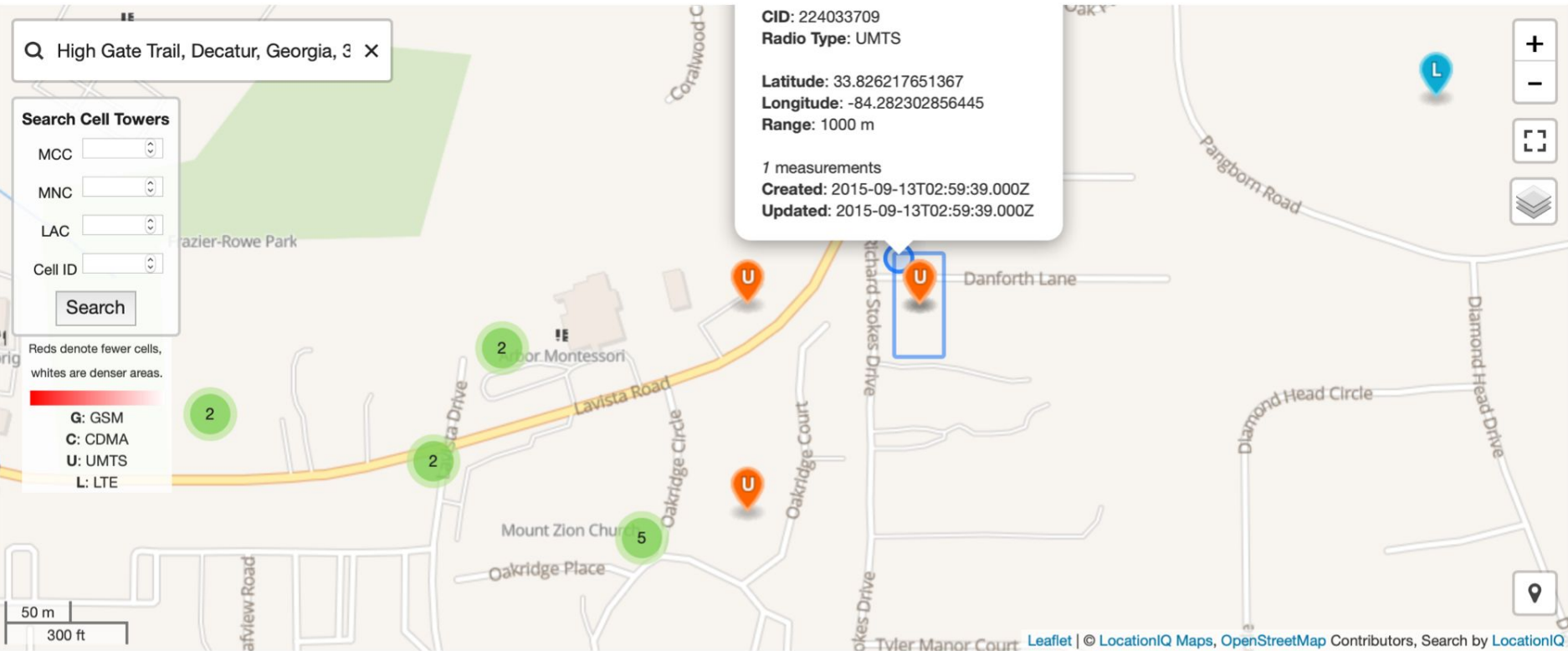
L: LTE

**CID:** 224033709  
**Radio Type:** UMTS

**Latitude:** 33.826217651367  
**Longitude:** -84.282302856445  
**Range:** 1000 m

1 measurements

**Created:** 2015-09-13T02:59:39.000Z  
**Updated:** 2015-09-13T02:59:39.000Z



## Example: US FCC Measuring Broadband America (Fixed)

Active testing, randomized schedule, from measurement kit, Android developed by SamKnows (FCC contractor for MBA program)

Volunteers sent custom software on COTS router

Download speed, upload speed, web, UDP latency and loss, video, DNS,...

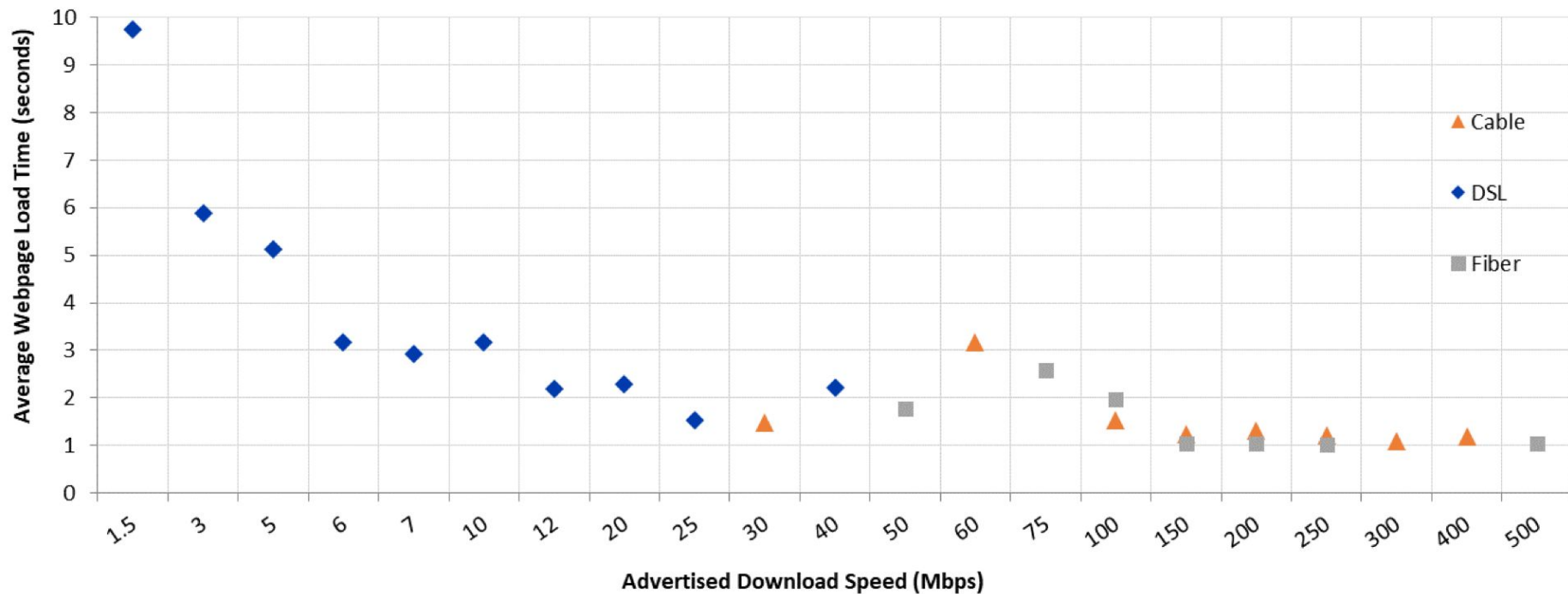
2931 participants in the 10th report (Sept 2019), 10 ISPs

Monthly data at granularity of a participant with census block/track/county location (whichever has >1000 people)

Data available publicly at FCC website (see Resources)

# MBA Fixed Broadband Report (10th)

Chart 9: Average webpage download time, by advertised download speed.



# Myths

We have all the data we need

Broadband access problems are a rural issue only

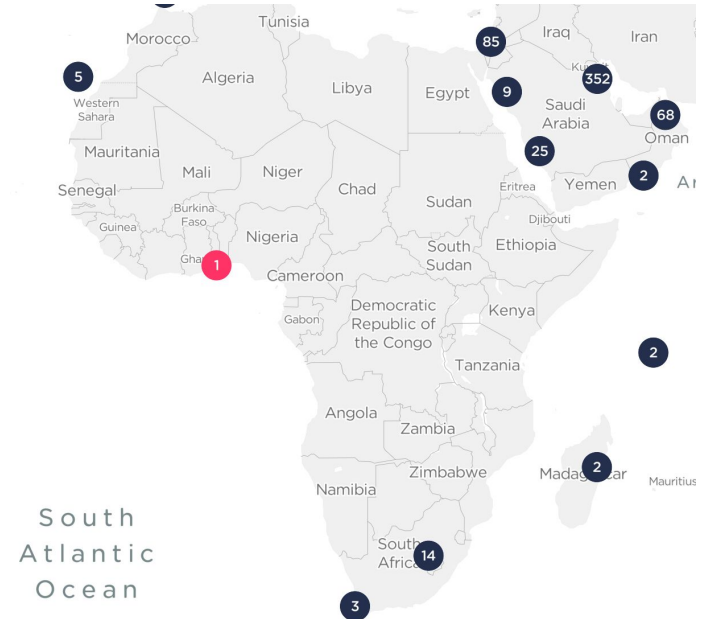
Cellular providers know their coverage accurately

Cellular and fixed wireless performance are easy to predict from propagation models

The FCC (or some other TLA agency or company) knows it or will solve it

Speedtest is the answer

5G will solve the problem (see figure, from Ookla)





# Resources

Measurement methodology comparison from Ookla/Speedtest perspective:

<https://www.speedtest.net/about/knowledge/test-methods>

Ookla public data set: <https://registry.opendata.aws/speedtest-global-performance/>

OpenCellID data set: <http://opencellid.org/downloads/>

Interactive map of OpenCellID data:

<https://opencellid.org/#action=statistics.cells&sortByRadio=4&dateFrom=&dateTo=&mcc=&mnc=&zoom=17&lat=33.790391&lon=-84.30627>

FCC Fixed Source Code <https://github.com/SamKnows/skandroid-fcc>

FCC Mobile Github Repository <https://github.com/FCC/mobile-mba-androidapp>

# Resources

<https://www.fcc.gov/reports-research/reports/measuring-broadband-america/measuring-broadband-america-program-fixed>

Most recent FCC Broadband Deployment Report (Jan 19, 2021):

<https://docs.fcc.gov/public/attachments/FCC-21-18A1.pdf>

CNET article:

<https://www.cnet.com/features/millions-of-americans-cant-get-broadband-because-of-a-faulty-fcc-map-theres-a-fix/>

## Example: FCC: Measuring Broadband America (Mobile)

Active testing, automated though can disable and run manually, Android and iOS

Uses FCC Speedtest app

Upload and download speed, latency, packet loss, jitter, wireless perf, handset model and OS

Space granularity is Cellular Market Area (CMA)

Time granularity is between a day and a quarter

[Editorial comment: much less useful than fixed data]